## CRAVEN COUNTY RECREATION & Parks 2011 Fall Men's SOFTBALL

- 1. Southern Softball Rules will be used unless otherwise stated in the following rules.
- 2. <u>Roster</u> is limited to 20 players; initial roster is due by the first game. The **final roster** is due by <u>September 6th</u> by 5:00 p.m.
- 3. <u>Player Contracts</u> must be completed, signed and returned to the Recreation Department before 5:00 p.m. prior to the players' 1<sup>st</sup> game. Any player who has not completed and turned in a contract will be considered ineligible. Any team playing with an ineligible player will result in forfeit.
- 4. <u>Tournament Eligibility</u> Any player listed on the initial roster, or added by the deadline, is eligible for the tournament regardless of games played during the regular season.
- 5. Minimum Age must be at least 16 years of age by June 1.

## The Game

- 1. <u>Batters</u> will have one ball and one strike when they come to the plate. Teams <u>can</u> bat 11 or 12 players.
- 2. **Game Time** All games will start at the assigned game time. (No Grace Period!) Teams may start with a minimum of 4 players and may add up to 10 players. There will be an **out** recorded for each position in the line up that has **less than 9 players**. (Example: A team with 8 players will have one automatic out.) Any time a team starts with less than **9 players**, a 10 run rule is in effect at any time after a complete inning. Note: If a team starts a game with 9 or more players they are not subject to this run rule. If both teams start with less than 9 players, the **10 run rule** is in effect for both teams.
- 3. <u>Balls</u> Teams will hit their own balls, .44 Core or less. **Note: Beginning Spring 2011 all leagues will use .44 375 compression**
- 4. Run Rule 10 runs after 4 ½ or 5 innings, 15 after 3 ½ or 4, and 20 after 2 ½ or 3 innings. (Applies for all games)
- 5. <u>Home Run Rule</u> Teams are allowed **5 home runs per game**. All home runs after 5 will be **outs.** HR's can be hit by 5 different players or any combination.
- 6. <u>Time Limit</u> 1 hour 10 minutes on regular season, tiebreaker and tournament games. Only the championship game will not have a time limit.
- 8. <u>Courtesy Runners</u> Only one per inning. May use any player to run, but if their position comes up to bat and they are on base, it is an automatic out. May use a second courtesy runner (incase of injury) if both coaches agree.
- 9. **Protest** An official protest must be made to the plate umpire so he can inform both managers that the game is being played under protest. The scorekeeper must mark the book at the point the protest begins. A protest fee of \$20.00 must be paid to the Recreation Department within 24 hours, along with a written statement about the protest. If the protest is won, the fee will be returned and the game will be resumed at that point at a later date; however, if the protest is lost, the fee will be kept by the Recreation Department. (All protests during tournament games must be settled before the next pitch!)

- 10. <u>A Tie</u> for first place will be broken by head to head competition first and if still tied, a coin toss or numbers will be drawn. A tie for second place will be broken off by head to head competition first, and then if still tied; the tie will be broken by a coin toss. **Team representatives will be invited to the coin toss.**
- 11. Rain / Make-up games will be played at the end of the season. Any game suspended with less than 4 complete innings will be resumed at the same point where it stopped. A team must resume with the same players or substitute for players that do not return. There will be no penalty for teams returning at least 10 players. (Ex: If a team was playing with 12 and only had 10 for the make-up, there would not be 2 automatic outs.)
- 12. Any team that forfeits 3 games will be dropped from the schedule!
- 13. <u>Double first base All</u> runners should use the orange bag if there is a play at first base and the fielder should use the white bag. If on a **play to first**, and the runner **collides** with the first baseman on the **white bag**, interference will be called and the **runner will be out**. All other base runners will return to their original bag.
- 14. <u>Injury Time</u> In the case of a serious injury that stops play for 5 minutes or more, the umpire will be responsible for recording and adding lost time back to the game. Any stopping of play for less than 5 minutes will not be added back.

## **Player Conduct**

- 1. There will be <u>NO</u> profanity or smoking on the playing field. **Smoking is allowed in the Parking lots only!**
- 2. A player or coach ejected for unsportsmanlike conduct will be <u>suspended for that game plus the next two games. (Minimum)</u>, or up to suspension for the season or life. Suspension will be determined by the Recreation Department. Players ejected from the game must leave the property. If the ejected person(s) does not leave, the team will forfeit the game in progress.
- 3. Any player or coach who physically hits another player, coach, umpire or any other person involved in the league will automatically be suspended for (1) year from the date the incident occurs (minimum) or up to life.
- 4. <u>Metal cleats</u> are not allowed! 1<sup>st</sup> offence will result in a 2 game suspension. 2<sup>nd</sup> offence, player will be suspended for the remainder of the season.
- 5. <u>Player Numbers-</u> All players will be required to have a number on their shirt. The uniforms do not have to be the same color, but players need to have a number to report to scorekeepers.

<u>ALCHOLIC BEVERAGES ARE NOT ALLOWED.</u> Anyone caught with an open container of alcohol will be automatically suspended for 2 games – second offense will result in suspension for the season.